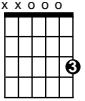
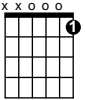


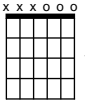
# Zuordnungsspiele

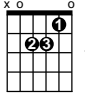
## Akkorde

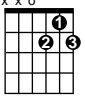
Zeichne einen Pfeil zwischen Griffdiagramm und dem dazugehörigen Akkordsymbol.


1.  **G<sup>7</sup>**

2.  **D<sup>7</sup>**

3.  **G**

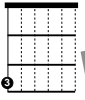
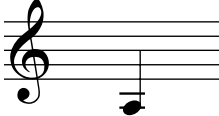
4.  **C**

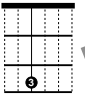
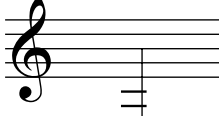
5.  **Em**


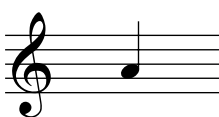
6.  **Am**

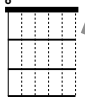

## Noten

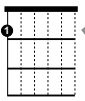
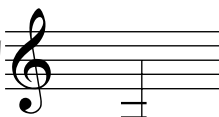
Zeichne einen Pfeil zwischen Griffdiagramm und der dazugehörigen Note.

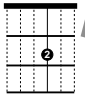
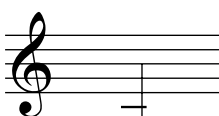
1.  

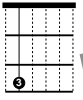
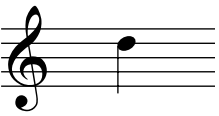
2.  

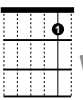
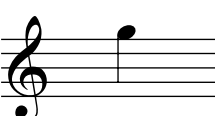
3.  

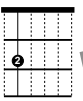

4.  

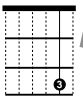
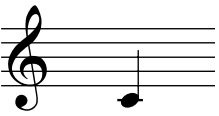
5.  

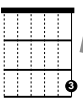

6.  

7.  

8.  

9.  

10.  

11.  

12. 